KIOSK DESIGN CRITERIA

(INDOOR KIOSKS ONLY)
WELCOME!

Kiosk/Floating Retail

The kiosk/floating retail shop will afford your business and product unparalleled exposure and long term real estate within our centers.

The kiosk gives you the ability to have front and center interaction with the shopper from multiple viewpoints.

The kiosk design is entirely customized to fit your business, product and merchandising strategy to maximize sales and company success.

Our specialized Macerich kiosk design team provides you a level of service that extends beyond the local level so that your individual, as well as national needs are answered and expectations exceeded.
Addendum Log

December 2018
  Manual updated

January 2019
  Drawings added/addendum log generated
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Macerich strives to differentiate its shopping environment through fresh, innovative design and unique retail offerings. We transform everyday shopping into a truly unexpected and exhilarating experience.

Innovative design has proven to stimulate customer interest which in turn drives sales. For Macerich and kiosk tenants to achieve this goal, we ask our tenants to fabricate a high quality, experiential retail design that is cohesive and complimentary to the overall shopping center environment.

The following guidelines highlight the required design details and inspirational vision for kiosk retail tenants.
KIOSK/ FLOATING RETAIL

DRY

PLAN YOUR FLOW

DRY KIOSKS ARE FOR PRODUCTS THAT CAN BE SOLD WITHOUT THE USE OF A KITCHEN
PLAN YOUR FLOW
There are multiple solutions to layouts. We encourage an open layout, for the following reasons:
• Increased SKUs, your unit can be shopped from inside and outside.
• encourages interactive shopping.
• Lets the customer assess before engaging (transition time).
• makes for a sculptural design which in turn draws attention to your product.

INCREASED SKUS

INTERACTIVE SHOPPING

SCULPTURAL DESIGN
PLAN YOUR FLOW

There are multiple solutions to layouts. Illustrated are a couple of examples of layouts and customer traffic flow within the layouts.

Take the flow of mall traffic into consideration.
WET

TAKE A SEAT AND RELAX

Wet Kiosks are units that sell food and refreshment
Macerich’s vision is to create food uses as “dwell” areas or destinations for the core malls.

TAKE A SEAT AND RELAX

We encourage curves and angles to differentiate public spaces versus back of house areas for the following reasons:

• it encourages areas for seating and dwelling.
• it creates transitional areas for shopping versus resting.
• it makes for a sculptural design which in turn draws attention to your business.
• curves, plants, soft lines create an inviting and relaxing atmosphere to encourage dwell time.
As you determine the layout of your kiosk, consider your customer’s traffic flow and queuing.

**KIOSK/ FLOATING RETAIL**

- As you lay out the plan, make accommodations for customer flow and queuing.
- Conceal equipment with translucent panels to maintain clean sight lines.
DEDICATED KIOSK SEATING

FOOD AND COFFEE
MENU BOARD APPLICATIONS

Menu board applications should be seamless and flow naturally into overall design.
CONDIMENTS/UTENSILS/MENUS

condiments/utensils

Condiments, flatware, napkin holders, etc., are to be integrated seamlessly into the overall design. Loose items placed on counter-tops are not permitted.

To maintain a clean and orderly image, equipment cables, cords and loose items are required to be hidden from public view. The design of your kiosk should include shrouding.

menus

All menu board applications must be a part of the overall design. (FIG 1). No loose menu boards are allowed. The top of the menu board cannot exceed a height of 5’. The exception is when the menu board is on the pylon.
KIOSK/FLOATING RETAIL
INSPIRATIONS

GET INSPIRED
INSPIRATIONS TO HELP YOU VISUALIZE WHAT KIND OF SIGNS WE CAN PRODUCE

URBAN
ARTISAN
WHIMSICAL
INVITING
ARTSY
THEATRICAL
URBAN
GET INSPIRED

INSPIRATIONS TO HELP YOU VISUALIZE WHAT KIND OF DESIGNS WE CAN PRODUCE
KIOSK / FLOATING RETAIL WET
GET INSPIRED

INSPIRATIONS TO HELP YOU VISUALIZE WHAT KIND OF DESIGNS WE CAN PRODUCE

KIOSK / FLOATING RETAIL DRY
GET INSPIRED
INSPIRATIONS TO HELP YOU VISUALIZE
WHAT KIND OF DESIGNS WE CAN PRODUCE

KIOSK/FLOATING RETAIL: DRY
GET INSPIRED

INSPIRATIONS TO HELP YOU VISUALIZE WHAT KIND OF DESIGNS WE CAN PRODUCE

KIOSK / FLOATING RETAIL DRY
GET INSPIRED

INSCRIPTIONS TO HELP YOU VISUALIZE WHAT KIND OF DESIGNS WE CAN PRODUCE

KIOSK/FLOATING RETAIL: DRY
ARTSY

KIOSK / FLOATING RETAIL DRY
THEATRICAL
GET INSPIRED

INSCRIPTIONS TO HELP YOU VISUALIZE WHAT KIND OF DESIGNS WE CAN PRODUCE

KIOSK / FLOATING RETAIL DRY
KIOSK / FLOATING RETAIL WET

THEATRICAL
Maximum height for a wall is 5’ including a 1” high translucent shroud element on top. Solid surface may be used to a 4’ height maximum. A 6’6” toe kick is required.
LAYERING IN ELEVATIONS

How can you make a wall / elevation into a canvas for communication to the customer as they walk towards or by your kiosk?

- by incorporating patterns and textures.
- by overlay of materials to create dimensionality.
- by molding shapes to create softness.
- by overlapping to create shadows and depth.
WHAT IS A PYLON?

OPEN FLOOR PLAN SHOWN IN DIAGRAM.

The pylon is your beacon. It perches above the walls to grab the consumer from afar. It is used for signage and branding.

The pylon can take on multiple shapes within a set perimeter of 7’ H x 3’ W x 6” D.

The signage on the pylon must be back lit and controlled by the tenant’s electrical system.

A secondary pylon at 4’ H x 3’ W x 6” D is suggested.
STAND OUT FROM THE CROWD

If there is a column within your lease space, it offers a unique opportunity for added signage, branding and accent lighting.

PYLONS
STAND OUT FROM THE CROWD

We encourage a pylon shape that enhances your brand experience and communicates what you are offering.

The design must be integrated and cohesive with the retail design.

No freestanding neon or face lit signs are permitted.

The Landlord must approve all tenant signage in writing prior to installation.
BRANDING
BE THE WHOLE PACKAGE

A brand is a name, term, design, symbol, color or any other feature that identifies a seller’s goods or services as distinct from those of other sellers. Whether you have a developed brand or you are just starting your first business, the kiosk team will work closely with you to enhance your brand and image to not only fit with the Macerich experience, but to stand out. Each center is unique with it’s own set of criteria based on many factors such as demographics, location, look and feel, etc. This is why the integration of your brand is critical to your success.

Signage, graphics, materials, shapes, colors, textures, patterns and the overall look and feel of your kiosk, are all tools you can use to communicate your brand in a way that tells the customer your story and creates a lasting experience to your customer.

Environmental as well as back lit graphics are encouraged. No tag lines are permitted.

Graphics must be mounted behind frameless glass or acrylic. An option is to mount the graphic behind glass/acrylic on stand offs.
Technology can enhance your online operation by transforming your kiosk space into a multifunctional one that lends itself to being a pick up location, payment booth, billboard, etc.

- Technology can become an extension of you.
- Technology can serve multiple functions.
- Technology can supplement the sales force with interactive screens for ordering, design yourself items, etc.
- Technology keeps you and your business connected with your customer.
SPECIAL FX

LCD screens help you tell a story.

Technology can help make menu boards easier to update and better communicate your offerings to your customer via LCD screens loops.

TECHNOLOGY / MEDIA

LCD screens must be built in and flush mounted. All cables must be concealed. No third party advertising is allowed. All media must be approved by landlord prior to installation.
Materials and finishes should be durable to hold up against foot traffic and cleaning machinery.

Recommended materials must be applied to a minimum of the exterior surfaces.

A material sample board must be submitted for Landlord approval before fabrication can begin.

Building materials must be fire retardant, fire treated or non-flammable. Class A materials per building codes must be used.

Materials and finishes must be durable to hold up against foot traffic and cleaning equipment.

Building materials must be fire treated or non-flammable, class A fire retardant materials per building code.

Selected materials must be authentic and natural such as woods, stones, reclaimed woods, mosaic tiles, etc.

Plastic laminates are not permitted with the exception of colorcore or wood pattern high performance plastic laminates.
MATERIAL SOURCE OPTIONS

FABRICS
www.carnegiefabrics.com
www.themomgroup.com
www.maharam.com

VINYL/WALL COVERINGS
www.wolf-gordon.com

DIMENSIONAL PATTERNED SHEETS
www.interlam-design.com

PLASTIC SOLID
www.formica.com

METALS
www.mzdards.com
www.chemetal.com

ACRYLICS AND RESINS
www.3form.com
www.chemcastltd.com
www.acrylite-shop.com

PORCELAIN / GLASS / MOSAIC TILES
www.porcelanosa.com
www.daltile.com

SOLID SURFACES
www.duponts.com/surfaces
www.caesarstone.com
www.dinac.com
www.starol.com

Listed vendors are suggestions only.
ILLUMINATION
AND
LIGHTING
TIME TO SHINE

- Light fixtures must be low profile and approved by Macerich.

- Case lighting must be seamlessly integrated into the design.

- Ensure that the light source is concealed.

- If your kiosk is located under the ceiling, additional lighting elements may be considered.

- No track lighting or cable hung fixtures are allowed.

- No overhead canopies are allowed.

All lighting must meet applicable building codes and safety requirements and will require Landlord approval prior to installation.

Light Bar example
ACCESS GATE IN - N - OUT

A gate to enter a kiosk is a necessity. However it is not necessary for the customer to know where the gate is. The gate must be seamlessly integrated into the design to avoid being an eyesore. The gate should be no more than 1" maximum above the finished floor.
The toe kick has an important function. It minimizes damage to materials above the kick as it takes the wear from foot traffic and cleaning machinery. The toe kick must therefore be of a durable material.
• All interior storage must have doors or fixed fronts within the retail space.

• All cabinet hardware must be low profile, commercial grade stainless steel.

• Integrate all counter top displays into the design. No freestanding loose spinners or displays are permitted.

• No handwritten signs are allowed.

• Landlord must approve all tenant signage in writing prior to installation.

• Storage within a kiosk space is a necessity.

• All front counter service equipment must be shrouded to conceal cables or loose items from public view.

Bins and brochure holders must be integrated into the overall design.
Flooring is important in an open layout for the following reasons:

• It is inviting and welcoming
• It defines your footprint
• Conduits can be run between cabinetry beneath the floor.
• Encouraged material is wood-like plank for a warm look and feel.
• All flooring must be approved by Landlord prior to installation.

It is a code requirement to comply with the ADA. (1"=12" TRANSITIONAL SLOPE).
SET YOUR STAGE, SELL A STORY

Start with a center feature, (best sellers / hot items), and merchandise out symmetrically.

Strong visual presentation and merchandising are essential and integral components of retail design.

Always try to create triangular composition within style groups or color groups. (display in groups of three or five).

Start with a center feature, (best sellers / hot items), and merchandise out symmetrically.

Balance merchandise asymmetrically or symmetrically.
Visible food preparation is an added value resulting in excitement and interaction for the customer.

NO ODOR PRODUCING EQUIPMENT SHALL BE USED WITHIN THE KIOSK. TENANT MUST ENCLOSE ALL ODOR WITHIN THEIR PREMISES.
FOOD PRESENTATION

Present freshly made options from the menu. This will entice the eyes and provide an instant way to purchase an item.

Display the fresh goods in an appetizing manner, behind clean and clear glass.

LABELS / SIGNS

Label all the items that are displayed. Utilize signage that accents the design of the kiosk.

Signage should be printed professionally on card stock and proper display methods.

FEAST FOR YOUR EYES

Display the goods in an appetizing manner.
Obstructive overhead canopies are not permitted. An alternative solution to an overhead canopy should be used if one is required by the Health Department. (see image above for approved HD overhead).

Check local building codes for requirements on plumbing venting inside a wall or if it occurs on the exterior wall.

Solid walls may go to 4'-0" high. (check with local building codes for structural requirements).

Coordinated with the mall operations manager regarding electrical and plumbing coordination.

Check local codes for ADA compliance.
PROCESS

HOW TO SUBMIT:

All drawings shall be submitted electronically to www.tostantmonica@macorich.com, www.torontocentre@macorich.com or www.toppontiv@macorich.com. A welcome letter with password access will be sent to the tenant contact as listed in the lease documentation. If you have trouble gaining access to the website, contact one of the Macerich tenant coordination team.

The tenant is responsible for proper engineering, safety, design and compliance with all applicable governing codes and regulations of the kiosk.

The Landlord's approval of the tenant's drawings do not imply or infer compliance with these requirements. The Landlord's review and approval is only to ensure compliance with the Landlord's criteria manual.

This approval does not relieve the tenant of responsibility for:
- Compliance with lease documents.
- Field verification of dimensions and existing conditions.
- Omissions between final drawings and as-built conditions of the tenant's space.
- Coordination with other tenants and job conditions and compliance with any and all governing codes and regulations applicable to the tenant's work.

WHAT TO SUBMIT:

All drawing submittals must be prepared by an architect or engineer registered with the local jurisdiction.

It is the tenant's sole responsibility to comply with all laws, codes and regulations as may apply.

- Drawing sheet format: 24" x 36".
- Submitted document format: a single adobe PDF containing all sheets in order.

Drawings must be submitted to Macerich for approval in the following two phases:

PRELIMINARY SUBMITTAL:

A design intent package with a minimum of:
- A color rendering of the kiosk.
- A material sample board; (8 1/2" x 11" minimum), clearly noting the kiosk name and mall.
- A floor plan
- Sections and elevations of the kiosk.
- Concept: Inspirational images.
- Photos of existing kiosk / concept. (if available)

Approval of the preliminary drawings does not imply approval to begin construction.

FINAL SUBMITTAL:

A 100% submittal set - full construction set including:
- A cover sheet including a vicinity map, location plan, (LCD), all code compliance notes required by the city.
- A floor plan fully detailed and scaled, showing all components, counters, cash wraps, islands, endorsement area layout, partitions etc.
- All finishes and fixtures with complete schedules and keyed to plans / elevations.
- Details and sections through each side as well as the pilon, the counter edge, M/Work, toe kick, raised flooring, wall cap, special conditions, etc.
- All interior and exterior elevations with sign locations and dimensions.
- Anything necessary to describe structures or design features not depicted or easily understood.
- Electrical drawings including a plan layout.
- Plumbing drawings, (if applicable).
- Equipment schedules.
- Sign shop drawings, with plan, elevations, sections, materials and details.

The Landlord shall notify tenants / architect of the corrections required, if any. The architect must conform to the approved preliminary drawings, construction requirements, this tenant criteria manual and other items as may be deemed relevant to Macerich's tenant coordination. The Landlord shall return one complete set or the revised final approved working drawing set which shall be referred to as the "final working drawings".

LANDLORD APPROVAL:

The Landlord's approval of the construction documents is for compliance with criteria. By reviewing these drawings, the landlord, it's agents and consultants assume no responsibility for code compliance, including but not limited to: ADA requirements, dimensional accuracy, engineering accuracy or completeness of drawings or construction purposes.

The landlord's design manager reserves the right to use discretion to assure all stores conform to the criteria and have a strong visual presentation, good design principles and is harmonious with the surrounding tenants and base building "look and feel".

The tenant and GC must have the stamped Landlord approved drawing set on site at all times during construction / installation.
The tenant's general contractor is required to contact Macerich's mall management office, (operations manager) and arrange a pre-construction meeting with him/her as well as the on site tenant coordinator, to review all construction and installation requirements when working at the mall.

This meeting will go over the following items:

- Building permits
- Contractor's fees
- All insurance requirements
- All bonds
- Access time to project
- Parking
- All delivery schedules and designated locations
- Service elevator requirements
- Security requirements
- Construction utilities
- Required landlord approved drawings
- Any construction restrictions

Total +/- 16 weeks
Construction Updates:

Fabricator must provide updates and photographs at key stages.

1. After framework is complete, but before finishes are applied.
2. Once 50% of finishes have been applied.
3. After completion prior to shipping.
AC Design
360 Industrial Loop
Staten Island, NY 10309
p: 718.227.8100
www.acdesigncorp.com

Sunconure
Peter Schuwerk - President
6230 Stone Road,
Suite E, Port Richie
FL 34668
P: 727.572.6491
info@sunconureinc.com

THE ABOVE LIST ARE VETTED FABRICATORS THAT HAVE BEEN USED FREQUENTLY TO BUILD KIOSKS IN OUR MALLS. THEY ARE SUGGESTIONS ONLY.

Sunconure
Peter Schuwerk - President
6230 Stone Road,
Suite E, Port Richie
FL 34668
P: 727.572.6491
info@sunconureinc.com

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NBI
8520 Wellsford Place
SantaFe Springs, CA 90670
p: 562.696.1400
f: 562.696.1411
sales@nbfixtures.com
www.nbfixtures.com

Wide Angle Marketing
Kraig Kaijala
27D Old Colony Road
Hubbardston, MA 01452
p: 978.928.5400
f: 978.360.6816
kraig@wideanglemarketing.com
www.wideanglemarketing.com

Finn Retail
Robert Herrmann, Principal
rherrmann@finnretail.com
1941-45 East Watkins
Phoenix, AZ 85034
p: 602.278.4672
www.finnretail.com
<table>
<thead>
<tr>
<th>Glossary Term</th>
<th>Definition</th>
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<tr>
<td>Branding</td>
<td>a name, logo, color used to identify a product source / business.</td>
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<td>Cohesive</td>
<td>appropriately integrated / unified.</td>
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<tr>
<td>Commercial Grade</td>
<td>of a quality that sustains high traffic wear and tear.</td>
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<td>Compliance</td>
<td>to adhere to a recommended or required course.</td>
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<td>Designate</td>
<td>to select for a specific purpose.</td>
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<td>Durability</td>
<td>the ability to withstand and endure abuse.</td>
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<tr>
<td>Environmental Graphics</td>
<td>graphics that cover a field.</td>
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<tr>
<td>Experiential</td>
<td>making meaning from direct experience.</td>
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<tr>
<td>Floating Retail</td>
<td>Macerich's new global re design of the traditional kiosk.</td>
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<tr>
<td>Flush Mounted</td>
<td>even or level with an adjacent surface, forming the same plane.</td>
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<tr>
<td>Innovative</td>
<td>a new and inventive way to do things.</td>
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<tr>
<td>Pian-o-gram</td>
<td>a diagram of fixtures and products that illustrate how and where things are placed.</td>
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<tr>
<td>Promoting Sales</td>
<td>to contribute to the increase and growth of sales.</td>
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<tr>
<td>Push - Through Lettering</td>
<td>of a material that allows to shine through.</td>
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<tr>
<td>Pylon</td>
<td>sign / graphic tower / “beacon”.</td>
</tr>
<tr>
<td>Shrouding</td>
<td>covering from public view.</td>
</tr>
<tr>
<td>Sustainability</td>
<td>the capacity to endure.</td>
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<tr>
<td>Toe Kick</td>
<td>a recess of the bottom of the cabinet to provide toe space when standing next to a cabinet.</td>
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DETAIL DRAWINGS

GLASS SHROUD DETAIL

ELEVATION

SECTION

- UV SEALANT TO BUTT JOINT VERTICAL GLASS TOGETHER
- GLASS SHROUD
- EXTRUDED ALUMINUM GLAZING CHANNEL
- FINISH MATERIAL OF SUBSTRATE
- WOOD BLOCKING

ALIGN TO NOCK

POSSIBLE LED LIGHT STRIP TO DOWNLIGHT THE FACE OF THE COUNTER

DURABLE TOE KICK MATERIAL: E.G. STAINLESS STEEL, POWDER COATED BREAK METAL, T.I.E.

SOLID SURFACE COUNTER TOP MATERIAL, MITER END EASE EDGE WHEN IT TURNS THE CORNER, FOR A SEAMLESS LOCK

DURABLE FINISH MATERIAL: E.G. TILE, WOOD, M.P.L. DIMENSIONAL FINISH, GLASS OR GRAPHICS

GATE DETAIL

ALIGN TO NOCK

POSSIBLE LED LIGHT STRIP TO DOWNLIGHT THE FACE OF THE COUNTER

DURABLE TOE KICK MATERIAL: E.G. STAINLESS STEEL, POWDER COATED BREAK METAL, T.I.E.
NOTE: FOR INTERCHANGEABLE FRAMELESS GRAPHIC PANEL, CHANGE GRAPHICS FROM BACK BY DOING CONCEALED HINGES AND REVEAL DETAILS, USE FOR BACK LIGHT PANELS AS WELL FOR EASY ACCESS IN REPLACING LIGHTS, USE CONCEALED/MAGNET ACTIVATED LOCKS TO SECURE DOOR

GRAPHIC FRAME

<table>
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NOTE: CAN BE USED FOR EITHER VERTICAL OR HORIZONTAL END

EXTRUDED ALUMINUM OR FORMED STAINLESS STEEL END CAP

FINISH MATERIAL OR SUBSTRATE

WOOD BLOCKING

SECTION

CAP DETAIL

NOTE: CAN BE USED FOR VERTICAL CORNER ONLY

ALUMINUM CORNER EXTRUSION

TILE FINISH OR THINSET MORTAR

PLYWOOD SUBSTRATE

CORNER DETAIL

SCALE
HALF SIZE

NOTE: CAN BE USED FOR VERTICAL CORNER ONLY

OPTIONAL ALUMINUM CORNER EXTRUSION

QUIRK MITER WOOD FINISH

PLYWOOD SUBSTRATE

CORNER DETAIL

SCALE
HALF SIZE
DETAIL DRAWINGS

TOE KICK SS EXTRUSION DETAIL

KIOSK FINISHES

S.S. PROTECTION PLATE

COUNTERSUNK SCREWS

FINISHED FLOOR

1/8"

4"

3"

CONT. BLOCKING
## RESPONSIBILITY MATRIX

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## SYMBOLS

- Symbol 1
- Symbol 2
- Symbol 3

## PROJECT DATA

- Data 1
- Data 2
- Data 3
- Data 4

## INDEX OF DRAWINGS

- Drawing 1
- Drawing 2
- Drawing 3
- Drawing 4

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**LANDLORD APPROVAL STAMP & NOTES**: LEASE PLAN FOR APPROVAL/RENTAL COMMENTS

**KEY PLAN**

**VICINITY PLAN**
## Conditions and Specifications

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### DIVISION ONE - GENERAL REQUIREMENTS

#### 1.01 General Information

- **Scope:** This section provides general information about the Conditions and Specifications, including the purpose, applicability, and requirements for compliance.
- **Details:** It includes specific details about the terms and conditions that apply to all aspects of the work.

#### 1.02 Work Schedule

- **Outline:** The work schedule is divided into phases, each with a specific set of requirements and deadlines.
- **Requirements:** Each phase includes detailed requirements for the work, materials, and methods to be used.

#### 1.03 Material Specifications

- **Materials:** This section lists the materials required for the project, including their specifications and quality requirements.
- **Suppliers:** It includes details about the suppliers and their responsibilities.

#### 1.04 Labour Requirements

- **Labour:** The section outlines the labour requirements, including the number of workers, their qualifications, and safety measures.
- **Wages:** It details the wages and benefits to be provided to the workers.

#### 1.05 Safety and Health

- **Safety:** This section provides guidelines for safety and health in the workplace, including the measures to be taken to prevent accidents and injuries.
- **Workplace:** It includes details about the workplace, including the layout and equipment.

#### 1.06 Environment

- **Environmental:** The section outlines the environmental requirements, including the measures to be taken to minimize the impact of the project on the environment.
- **Cleanup:** It includes details about the cleanup process, including the materials to be used and the methods to be employed.

### DIVISION TWO - SITE CONSTRUCTION

#### 2.01 Site Preparation

- **Preparation:** This section provides guidelines for site preparation, including the methods to be used and the tools required.
- **Surveys:** It includes details about the surveys to be conducted before starting the construction.

#### 2.02 Foundations

- **Foundations:** The section outlines the requirements for the foundations, including the materials to be used and the methods to be employed.
- **Inspections:** It includes details about the inspections to be conducted to ensure compliance with the specifications.

#### 2.03 Structures

- **Structures:** This section provides guidelines for the construction of structures, including the materials to be used and the methods to be employed.
- **Inspections:** It includes details about the inspections to be conducted to ensure compliance with the specifications.

#### 2.04 Finishes

- **Finishes:** The section outlines the requirements for the finishes, including the materials to be used and the methods to be employed.
- **Inspections:** It includes details about the inspections to be conducted to ensure compliance with the specifications.

### DIVISION THREE - CONCRETE

#### 3.01 Concrete Mixtures

- **Mixtures:** This section provides guidelines for the preparation of concrete mixtures, including the materials to be used and the methods to be employed.
- **Blending:** It includes details about the blending process, including the tools to be used.

#### 3.02 Concrete Placement

- **Placement:** The section outlines the requirements for the placement of concrete, including the materials to be used and the methods to be employed.
- **Inspections:** It includes details about the inspections to be conducted to ensure compliance with the specifications.

### DIVISION FOUR - MASONRY

#### 4.01 Masonry Materials

- **Materials:** This section provides guidelines for the selection of masonry materials, including the materials to be used and the methods to be employed.
- **Inspections:** It includes details about the inspections to be conducted to ensure compliance with the specifications.

#### 4.02 Masonry Construction

- **Construction:** The section outlines the requirements for the construction of masonry, including the materials to be used and the methods to be employed.
- **Inspections:** It includes details about the inspections to be conducted to ensure compliance with the specifications.

### DIVISION FIVE - RECLAIMED MATERIALS

#### 5.01 Reclaimed Materials

- **Materials:** This section provides guidelines for the use of reclaimed materials, including the materials to be used and the methods to be employed.
- **Inspections:** It includes details about the inspections to be conducted to ensure compliance with the specifications.

#### 5.02 Reclaimed Material Handling

- **Handling:** The section outlines the requirements for the handling of reclaimed materials, including the materials to be used and the methods to be employed.
- **Inspections:** It includes details about the inspections to be conducted to ensure compliance with the specifications.

### CONDITIONS AND SPECIFICATIONS

- **Standards:** This section provides details about the standards to be applied to the work, including the quality and performance requirements.
- **Compliance:** It includes details about the measures to be taken to ensure compliance with the specifications.

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**NOTE:** The above content is a simplified representation of the Conditions and Specifications document. For detailed information, please refer to the original document.
### Material and Finish Schedule

<table>
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<tr>
<th>Item</th>
<th>Description</th>
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### Fire Department Notes

- Ensure all fire alarm systems are properly installed and functional.
- Check the fire extinguisher placement and usage instructions.
- Verify the egress routes are clear and easily accessible.
- Confirm the smoke and heat detection systems are operational.
- Review the fire plan for the building.
- Inspect the fire sprinkler systems and ensure they are properly maintained.
- Ensure all fire doors are functioning as intended.

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**Sheet A1.1**
ANCHORING / SEISMIC CONNECTION DETAILS
ADD SPECIFICATIONS AND DATA SHEET SAMPLES FROM MANUFACTURERS, TESTING AGENCIES OR CODE APPROVED RESEARCH REPORTS FOR MATERIALS AND FINISHES USED.

ADD ANY ADDITIONAL CODE REFERENCES/NOTES AS MAY BE REQUIRED AS APPLICABLE.
PROVIDE WATER CALCULATIONS

EDIT/CHANGE

WATER RISER DIAGRAM

EDIT/CHANGE

WASTE RISER DIAGRAM

EDIT/CHANGE

GAS RISER DIAGRAM

NOTES:
1. MAKE THE REQUIRED CHANGES AND INITIAL HERE.
2. CHANGE DESCRIPTION TO CONFORM TO REVISION.

REVISION HISTORY

LEAVE BLANK FOR APPROVAL AND COMMENTS

SHEET P-3
PROVIDE COLD WATER & HOT WATER PLUMBING PLAN

EDIT/CHANGE

CW & HW PLUMBING PLAN
SCALE: ??? = 1'-0"

PROVIDE WASTE/VENT PLUMBING PLAN

EDIT/CHANGE

WASTE/VENT PLUMBING PLAN
SCALE: ??? = 1'-0"